

# HPC for Exploration & Production

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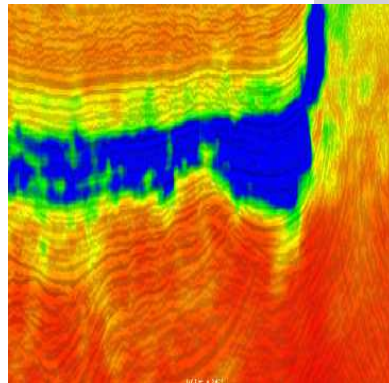
Seismic

Sub-surface imaging and goals

Computing Power needs

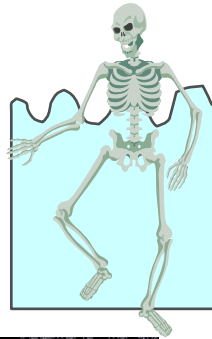
Computing Power trends

# Seismic



# Principle

## Medical Echography



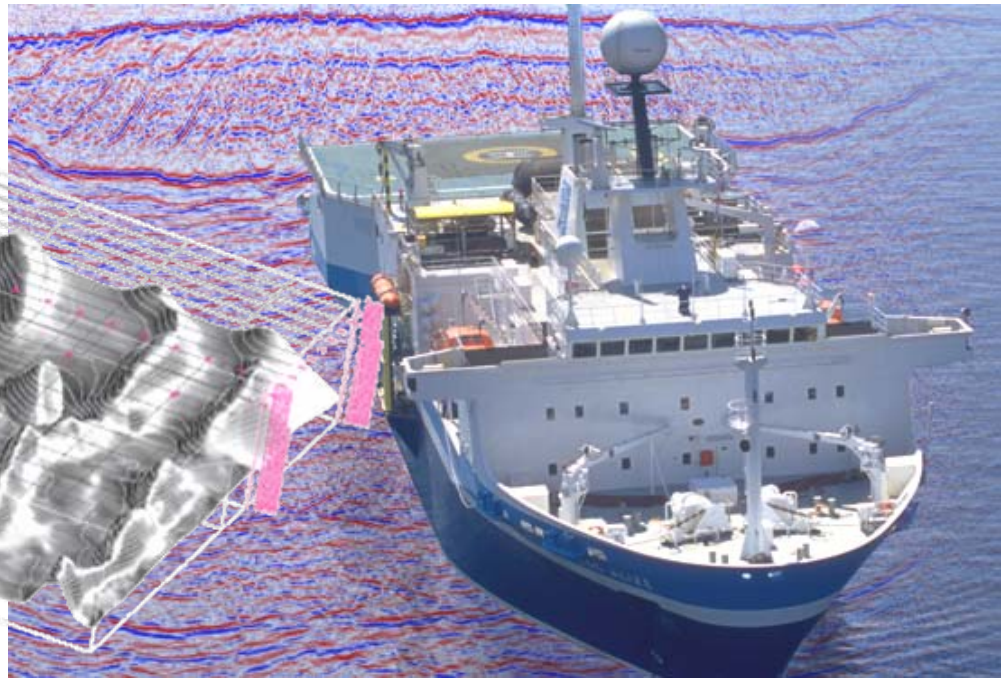
- \* **Signal frequency: 1 MHz**  
==> **Image resolution: few mm.**
- \* **Approximately homogeneous media.**

## Seismic



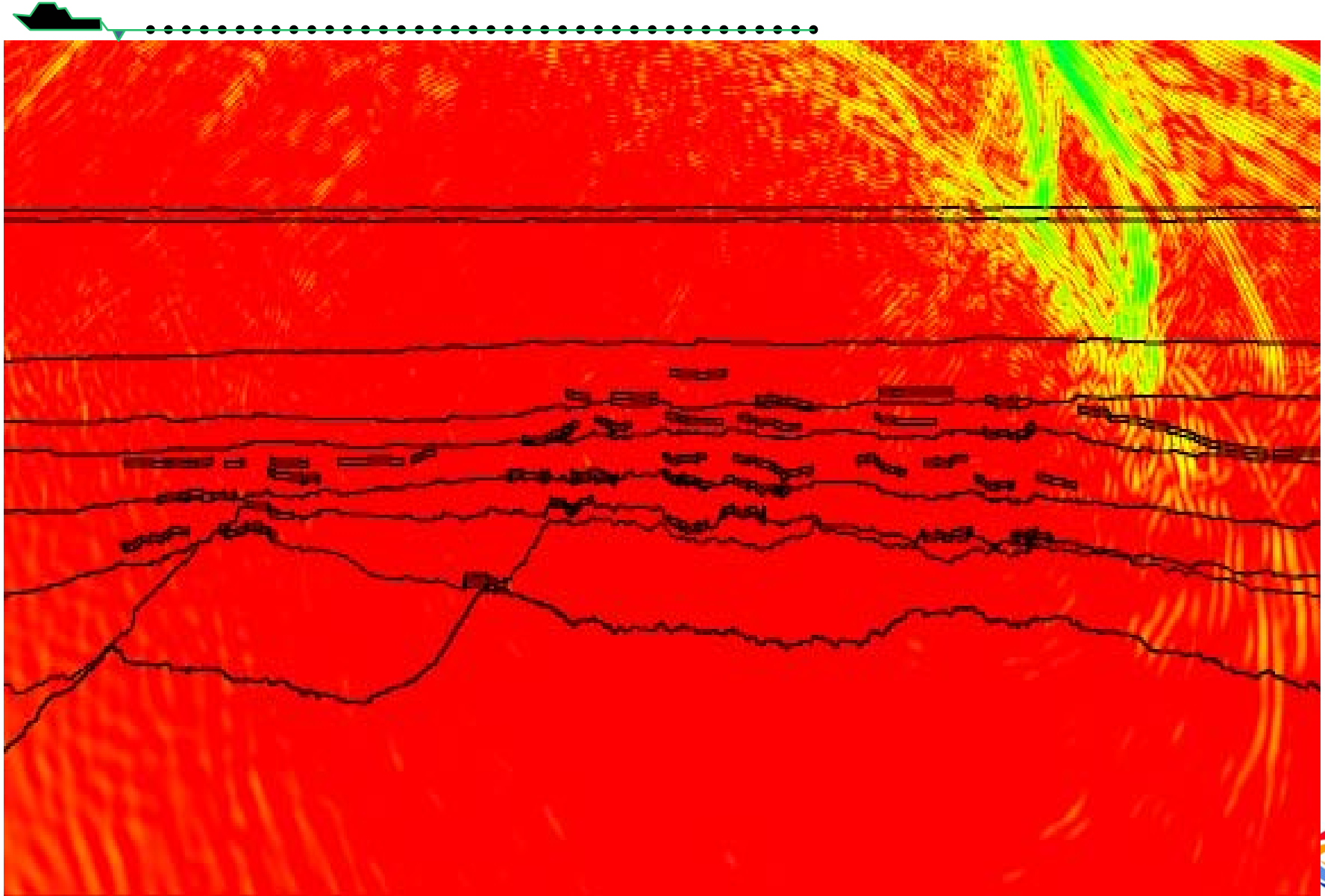
- \* **Signal frequency: between 6 and 90 Hz**  
==> **Image resolution: some tens of m.**
- \* **Heterogeneous media (spatial variability of density and signal velocity)**

# Data acquisition

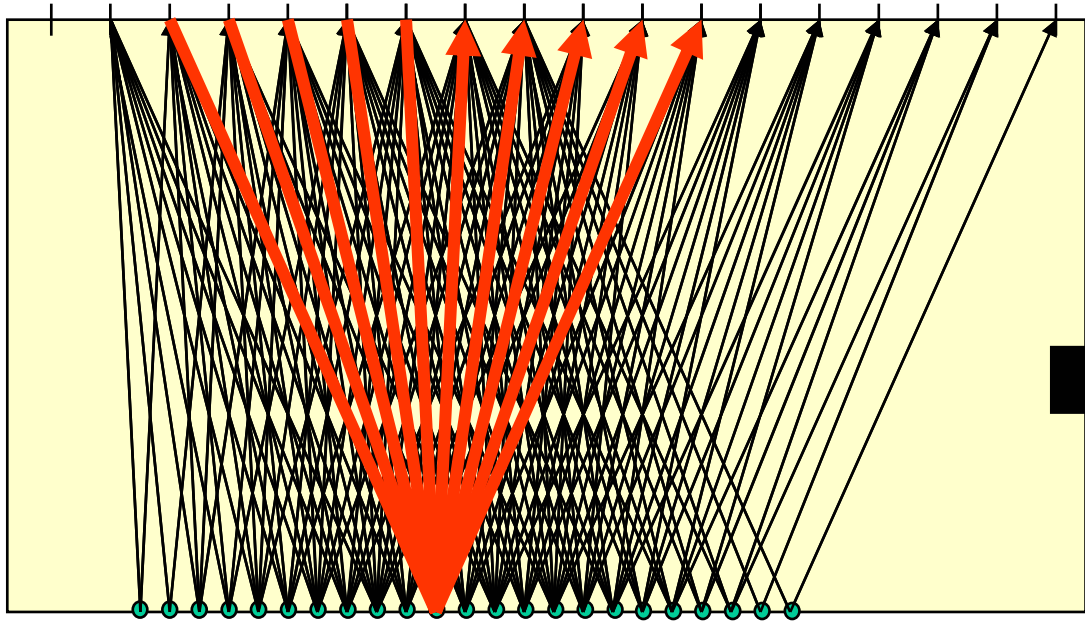


# Seismic wave propagation

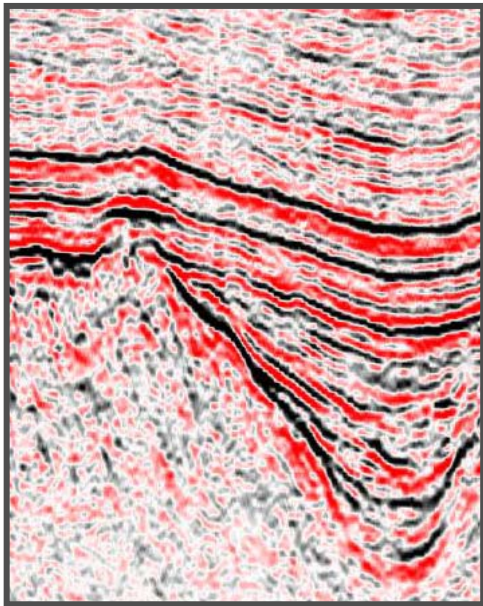
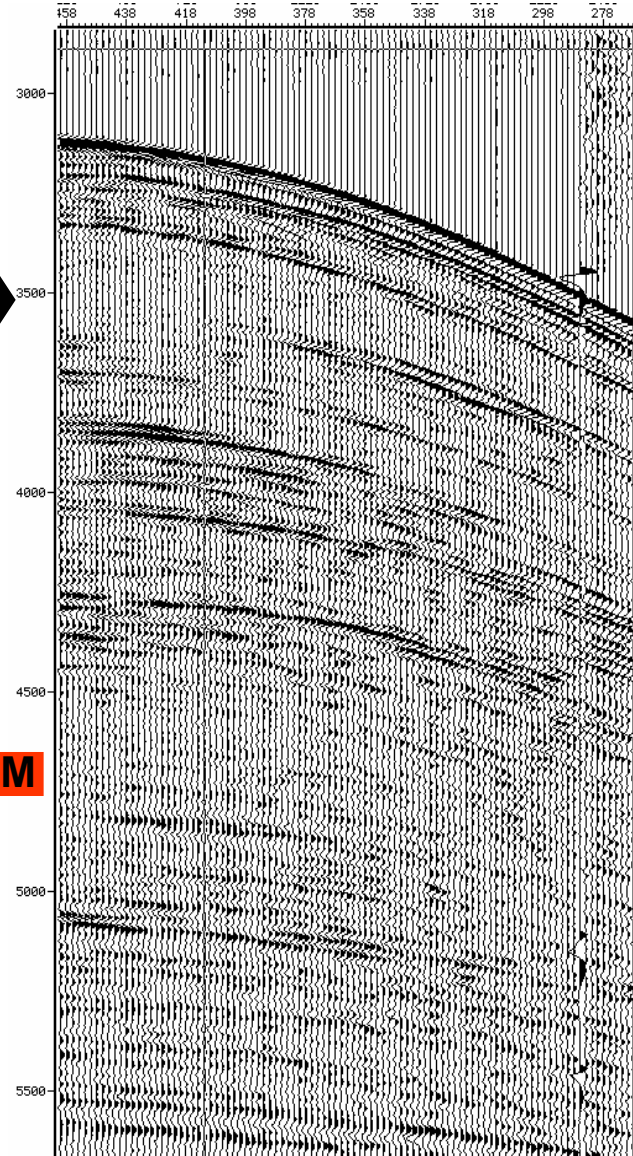
$$\left[ \frac{1}{c^2} \frac{\partial^2}{\partial t^2} - \left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \right] P(x, y, z, t) = 0.$$



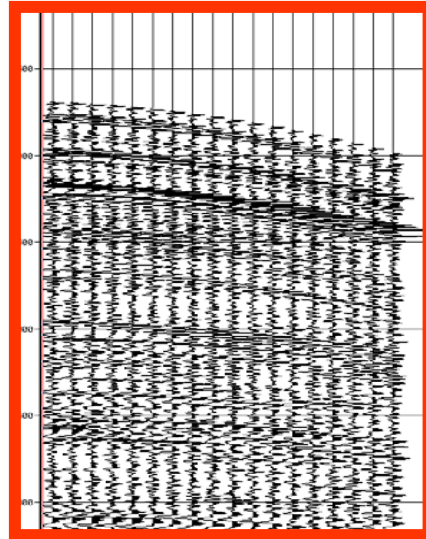
# Signal processing



**PT**



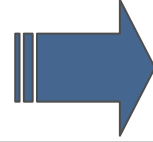
**||**



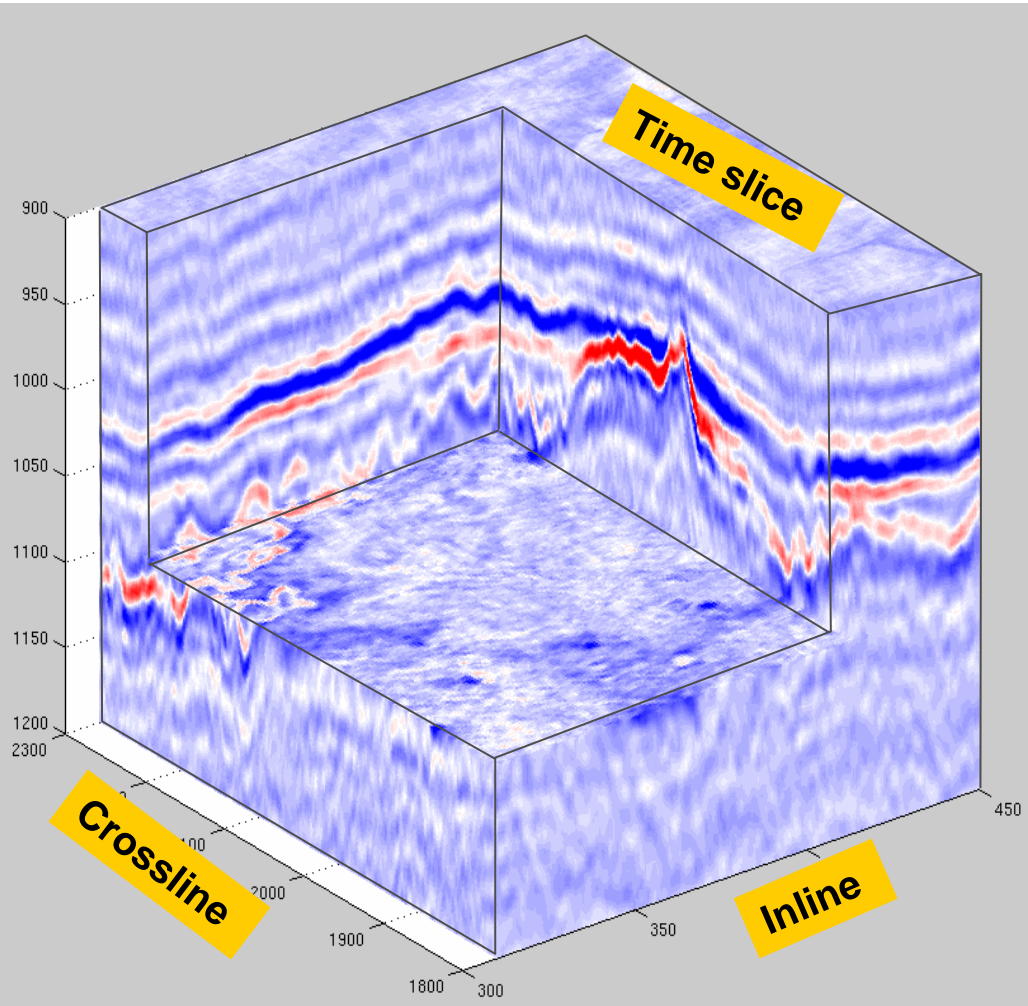
**PM**

# Seismic interpretation

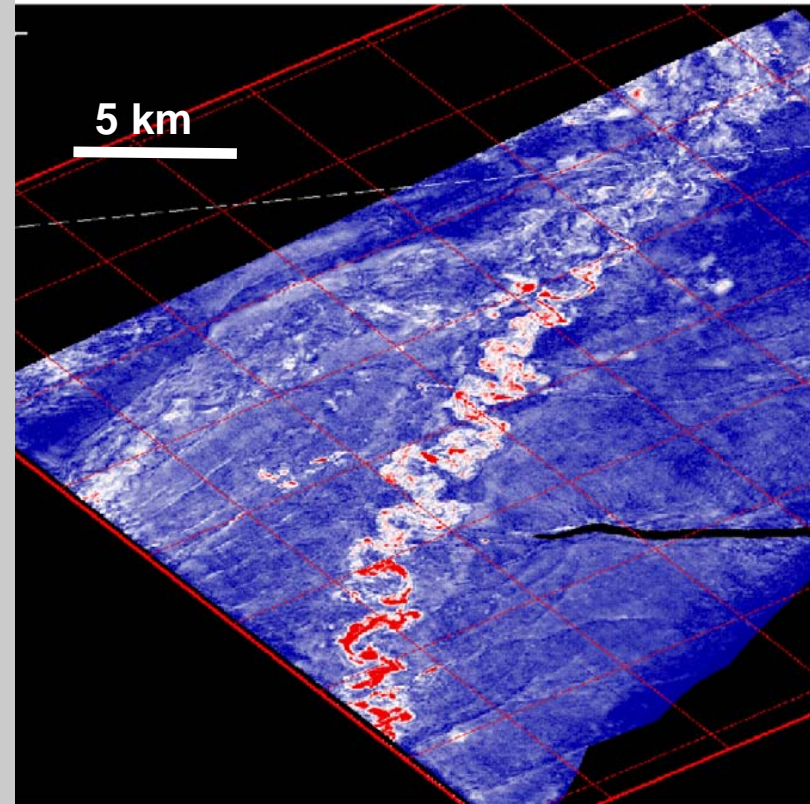
Seismic (3D) generates a reflectivity cube



For interpretation purpose, information is extracted through plans **or surfaces**



Horizon



Amplitude variations help for geological component identification

# Sub-surface imaging and goals



# What is depth imaging ?

## ▶ Pre-stack depth migration

- **Depth migration** algorithms for image reconstruction (through digital back-propagation of surface recorded signal) → Requires High Performance Computing (HPC).

## ▶ A strategic technology to acquire new leases and reduce uncertainties

- Because it is more precise
- Well suited for complex geological areas for which traditional methods are irrelevant

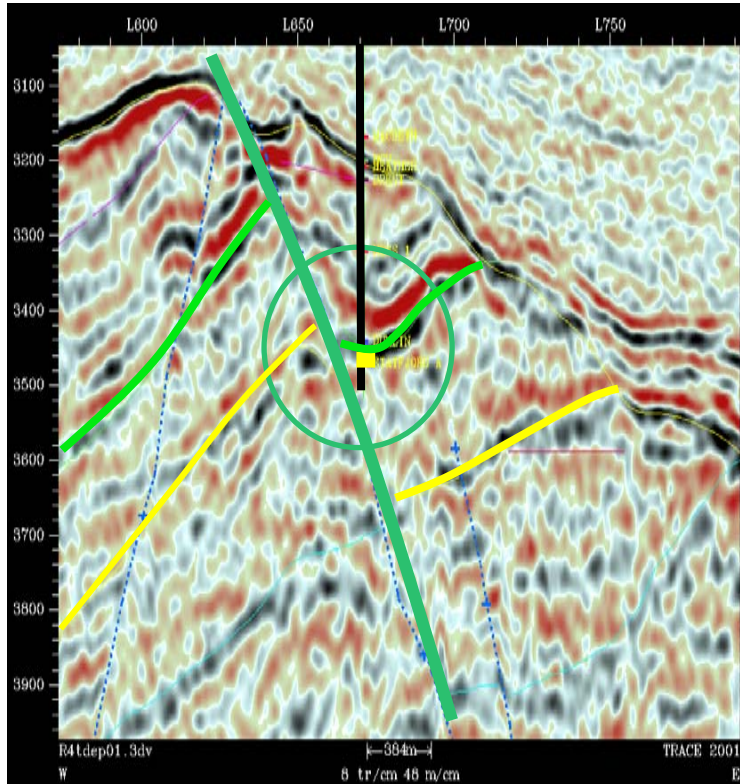
## ▶ Permanently evolving technology: Algorithms and methodologies

## ▶ This technology requires geophysical skills that are not mastered by seismic contractors:

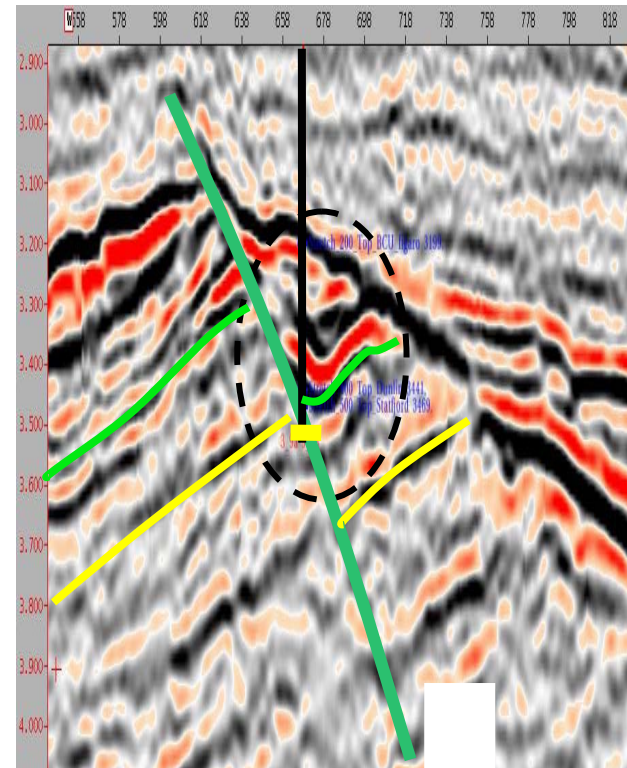
- Important Depth Conversion tasks
- Important Interpretation tasks

# Production : More precision in reservoir imaging

Time - 1999



Depth - 2007



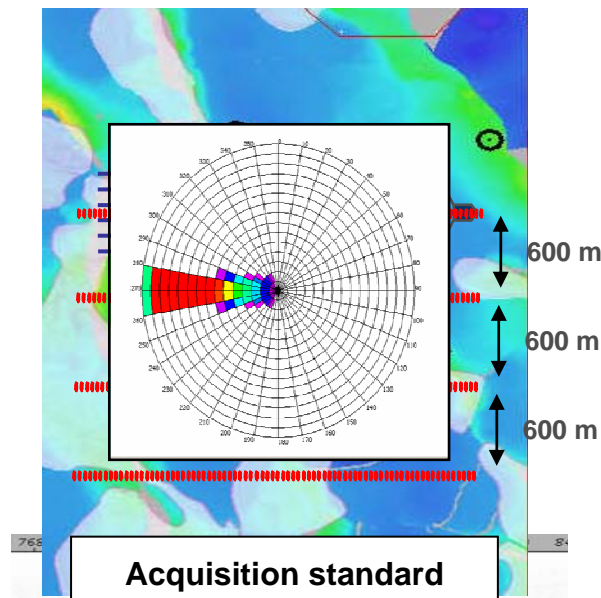
***Seismic imaging improvements have a direct impact over volume estimation, well path and production monitoring (repetitive seismic)***

Rock Volume Impact : + 46 %

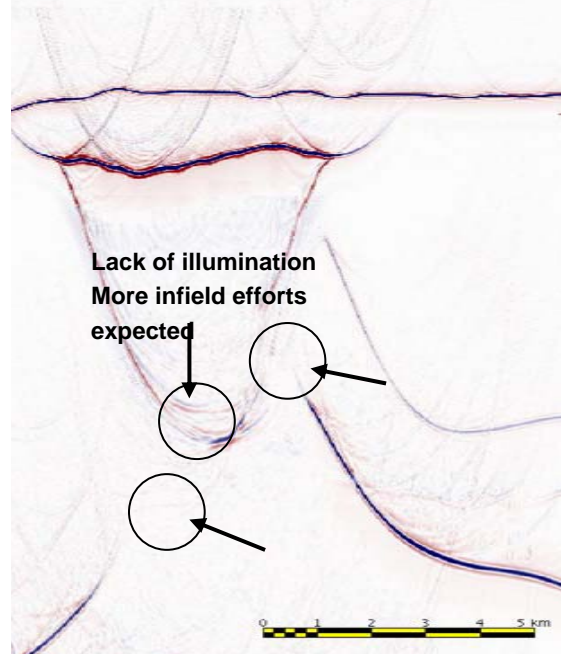
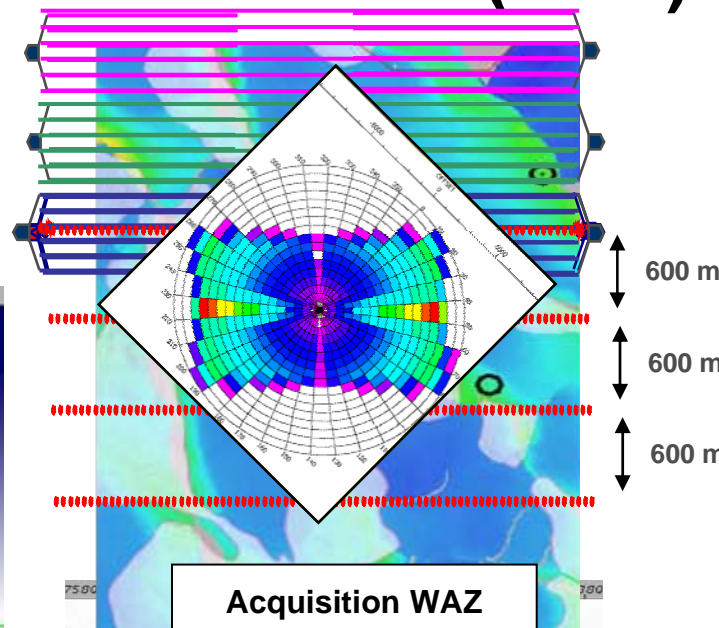
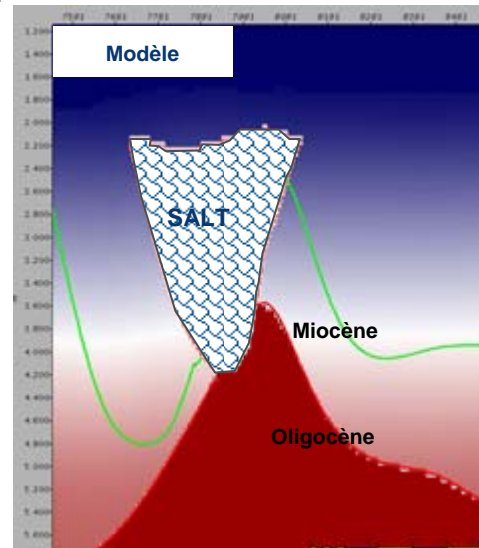


Imaging Project: 7 months  
Cost: 600 k€

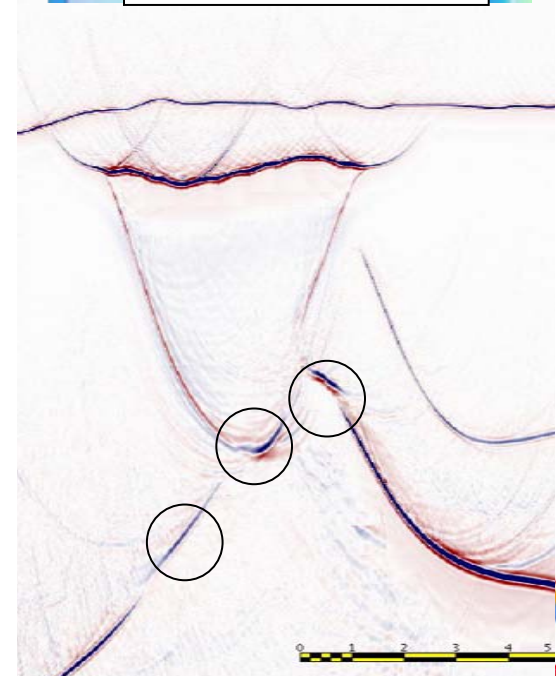
# Data acquisition improvement : 3D Wide AZimuth (WAZ)



Effort à l'acquisition		
standard	WAZ explo	WAZ dévelop.
1	⇒ x 5	⇒ x 5



In this example each WAZ line-shot is gathered 6 times (3 times for the 2 ways).  
2 ships are involved  
In field effort is driven by feasibility studies

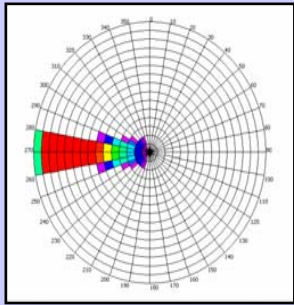


# Better Seismic data : off shore

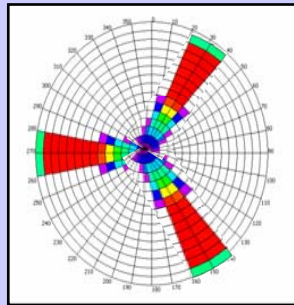
*Consequence : more and more data,  
Financial impact => detailed feasibility studies  
(WE modeling in 3D)*



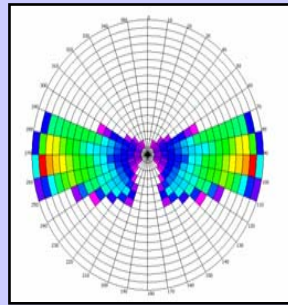
**Conventional  
NAZ**



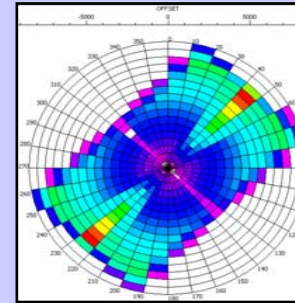
**Multi-azimuth  
MAZ**



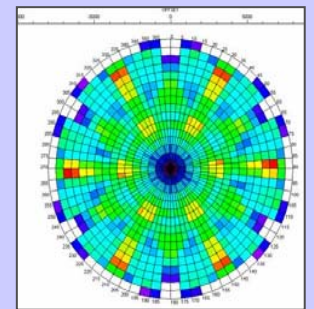
**WAZ Explor 1  
Limited  
Xline offset**



**WAZ Explor 2  
Larger Xline  
offset**



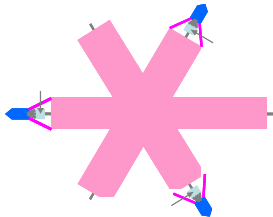
**RAZ/Full WAZ  
Development**



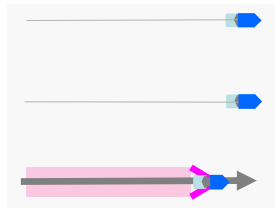
500 km<sup>2</sup>  
Cost 7-9 M\$  
Volume 5 To  
(data)



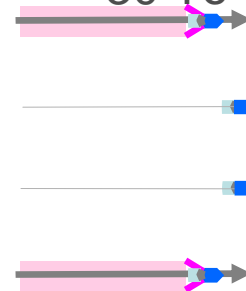
20-25 M\$  
15 To



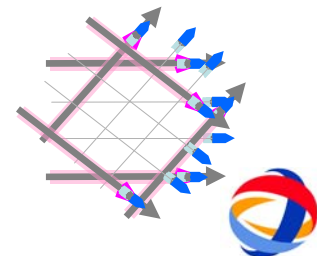
20-50M\$  
10 To



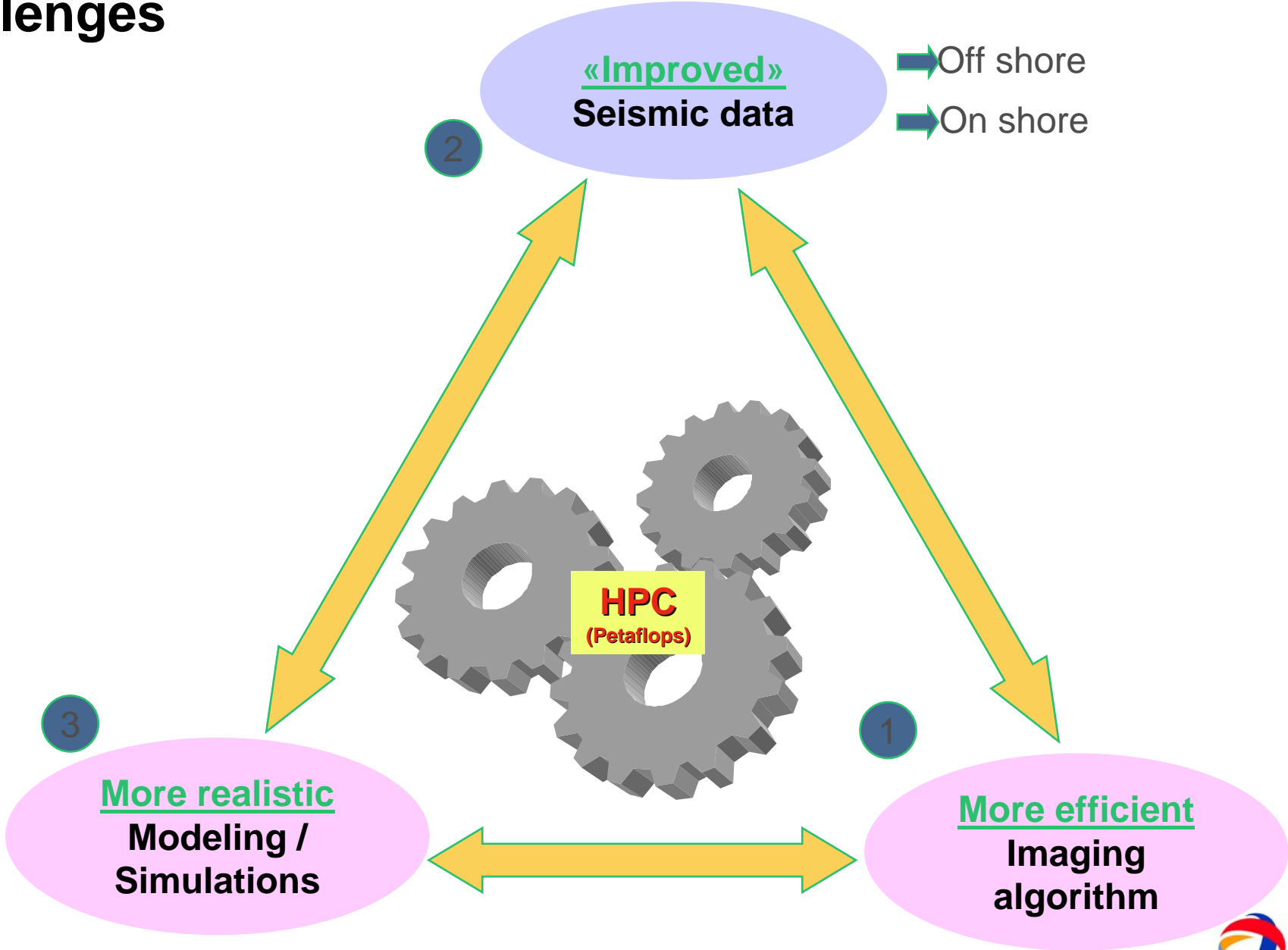
30-70M\$  
30 To



50-110M\$  
50 To

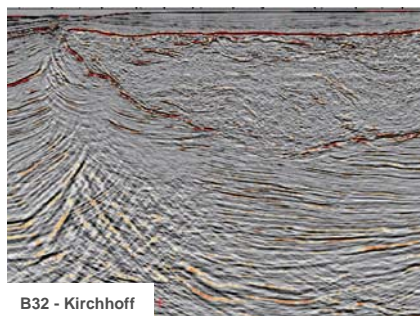
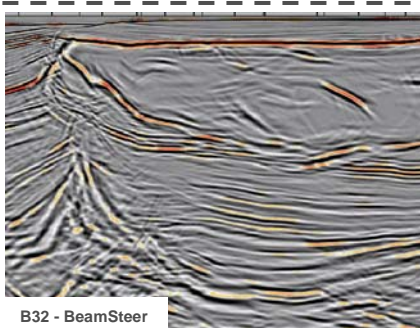
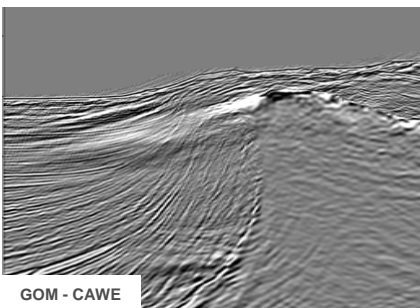
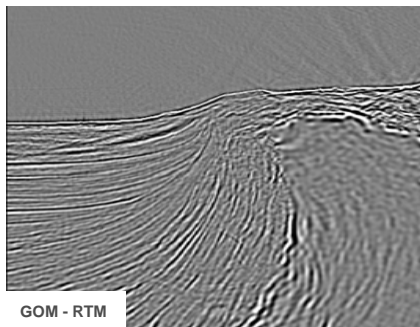
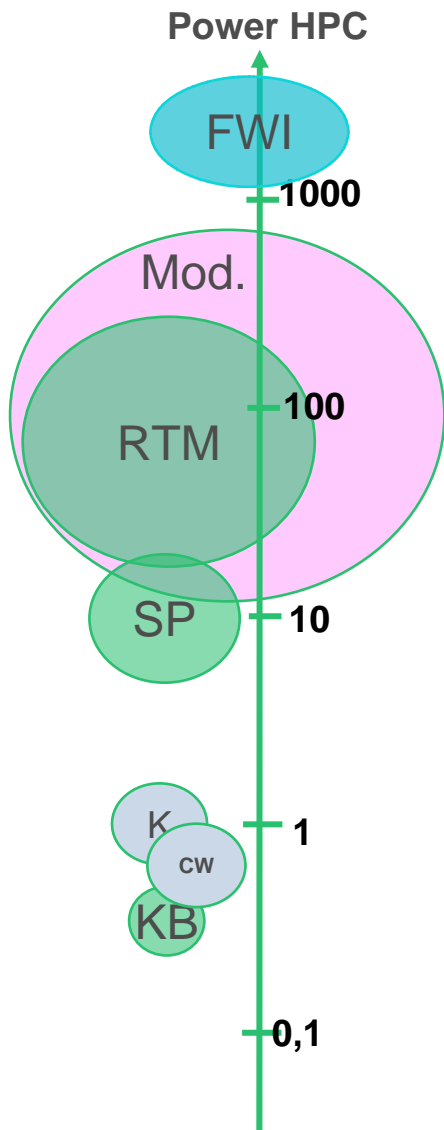


# Challenges

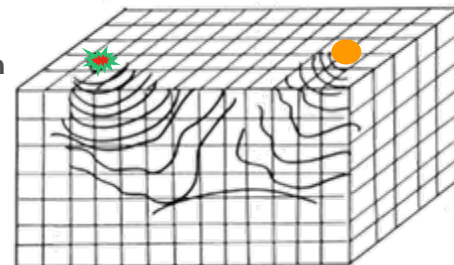


# Computing power needs

# Imaging algorithm evolution

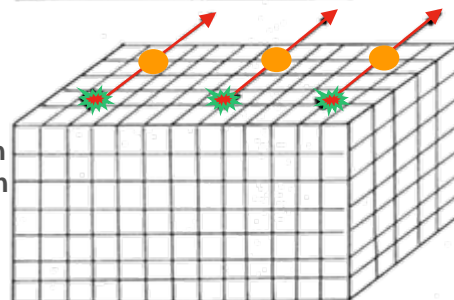


Every azimuth



SP  
RTM

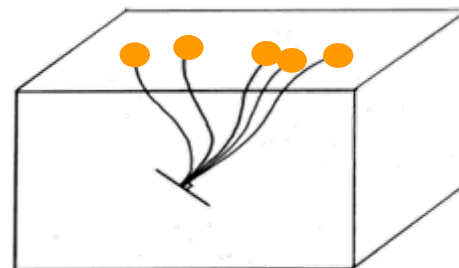
mono azimuth approximation



CW

Finite diff

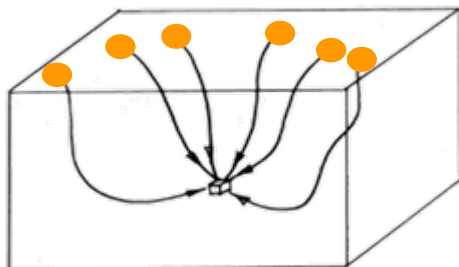
Structural feature



Ray tracing

KB

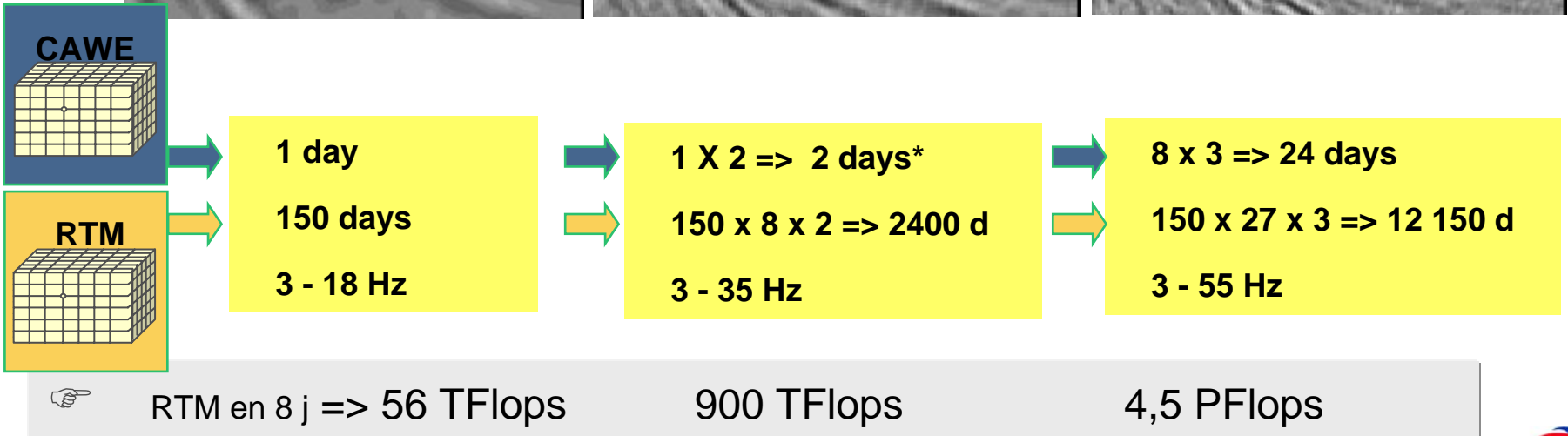
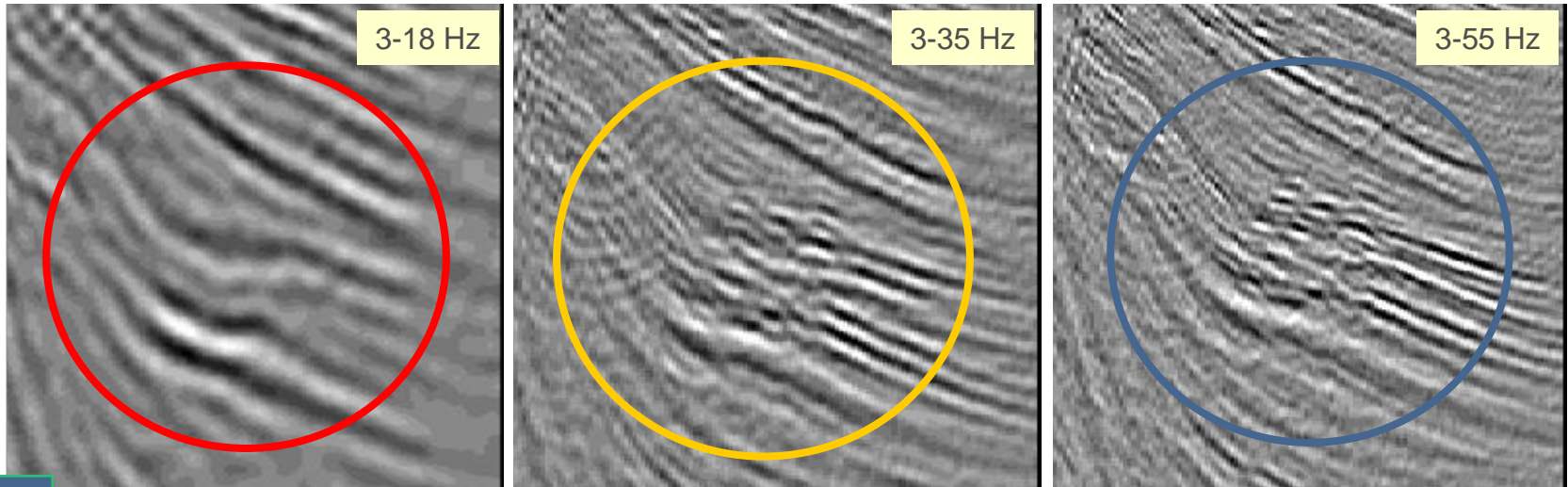
Velocity model



K

# Computation time versus seismic bandwidth

- 1000 km<sup>2</sup> - 3 TeraFlops



\*no change for spatial sampling

Rough order of magnitude depending on parameters and code optimization



# Computation power evolution trends

# Facilities

## ▶ 2 computing centers for imaging

- Pau research and production
  - 1900 m<sup>2</sup> of IT rooms with 1000 m<sup>2</sup> dedicated for HPC
  - 150 TFlops cumulated power
  - 2.5 Po disk storage and 1.3 Po tape storage
- Houston research
  - 2 clusters
  - Connection to Pau facility

## ▶ Teams

- Integrated geophysics, research and IT

# 2007 project for power purchase

## ► Technical constraints

- Shot Point in 7 days over 250000 shots

## ► R&D constraints to anticipate for future developments

- Minimal bandwidth for interconnect
- Memory: 20 To
- Storage with sustained bandwidth of 10 Go/s

## ► Environment

- Electrical consumption limited to 600 kW
- Building organization

## ► Codes

- For production (main purpose)
- For research (future anticipation)

## ► Duration

- 12 to 18 month between decision and production



# Why MPP ?

## ► Reliability and performances on very large configurations

- More than 10.000 cores, 20TB memory
- Mastering components number compared to a cluster solution

## ► Impact on footprint

- Density : less than 30 racks ( included storage )
- Only 400 kW for 122 TFlops

## ► Interconnect power

## ► Our codes take advantage from this architecture

- Scaling
- Use of interconnect

## ► Accelerating technology may lead us to revisit those choices

# Next steps

## ► R&D

- Multiple parallel projects
  - Algorithms (Full Waveform Inversion)
  - New architectures (cell, graphical power units)
  - Programming models
- Computation power for research
  - Cluster for scaling (currently 512 cores)
  - GPU Cluster
  - Vector Computer
  - Cell blades

## ► A constantly evolving facility

- Anticipating needs in terms of energy delivery and cold production
- Minimization of energetic impact
  - At Pau facility, heat from machine rooms is used to producing hot water for the site when external temperature stays above 4°C.

# Conclusion

## ► Computation needs for seismic processing is nearly not bounded!

- Improvement of our algorithms (Full Waveform Inversion, ...)
- Size of spatial sampling cells (frequency areas, ...)
- Seismic acquisition parameters (Azimuth width, distance between receivers, ...)

**Available computing power is the main driver**

