

Key points from the rapport of Académie des Technologies

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calcul quantique tolérant aux fautes

points clés du rapport de l'Académie des Technologies

Olivier Ezratty

⟨ ... | quantum engineer | QEI cofounder | ... ⟩

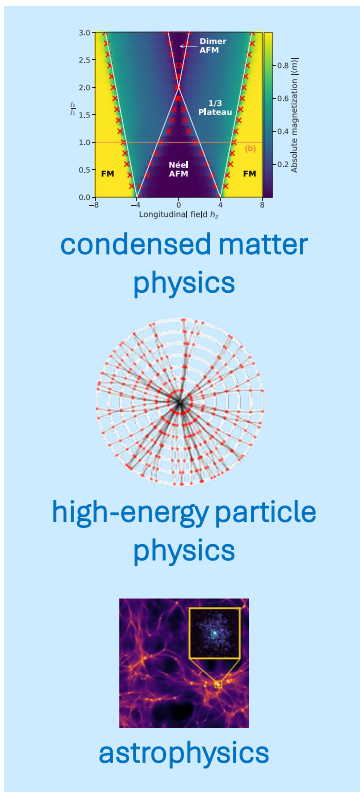
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Forum Teratec, Vincennes, 21 mai 2025

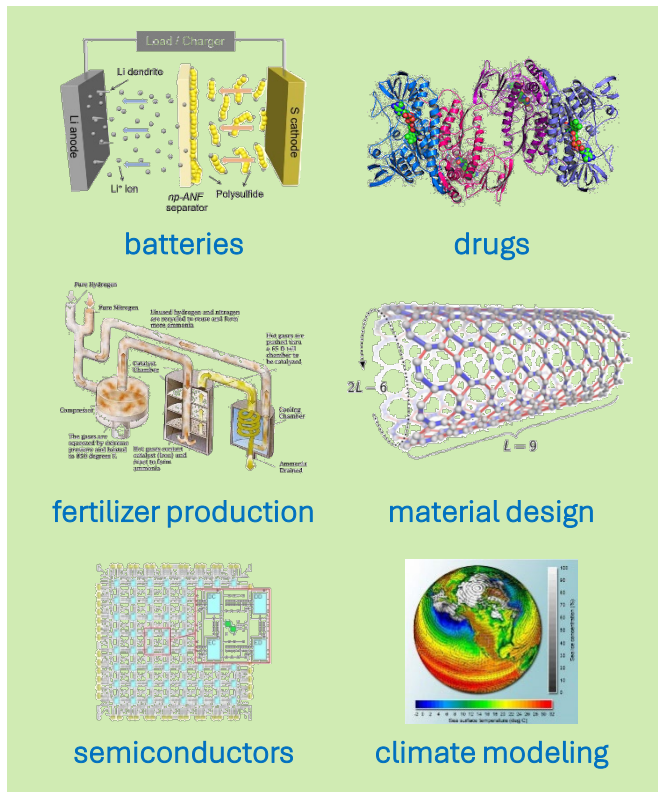
algorithms requirements for a quantum advantage

from science to industry applications

fundamental research



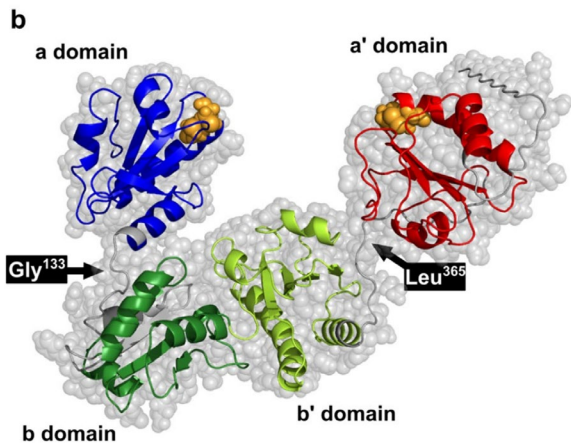
applied research



business operations

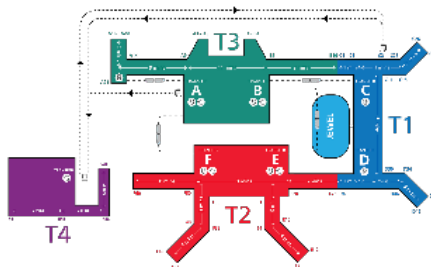


typical difficult problems



$$i\hbar \frac{\partial \Psi(x,t)}{\partial t} = -\frac{\hbar^2}{2m} \frac{\partial^2 \Psi(x,t)}{\partial x^2} + V(x)\Psi(x,t)$$

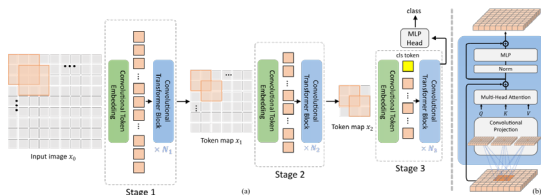
solving Schrodinger's wave equation
to simulate quantum systems



combinatorial optimizations



solving partial differential equations

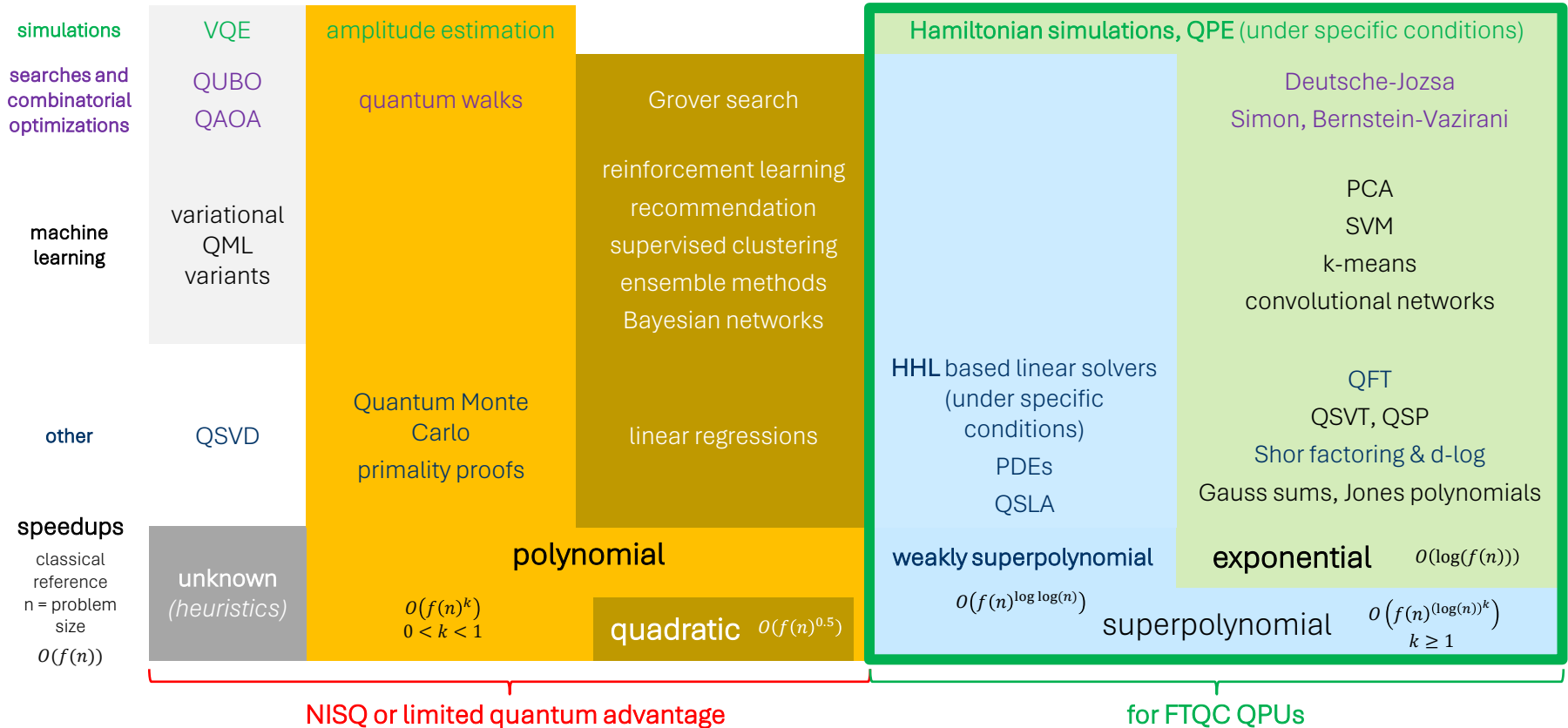


machine learning
and deep learning



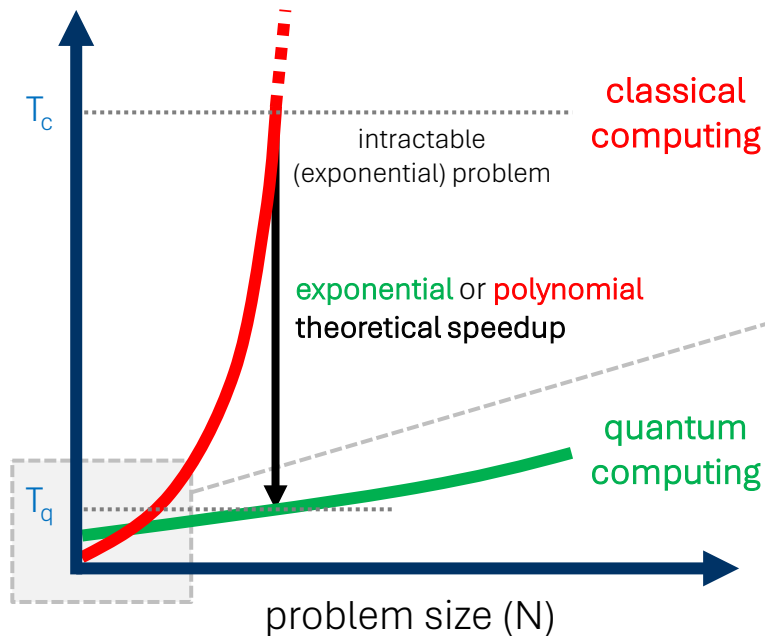
breaking asymmetric
cryptography keys

potential quantum speedups



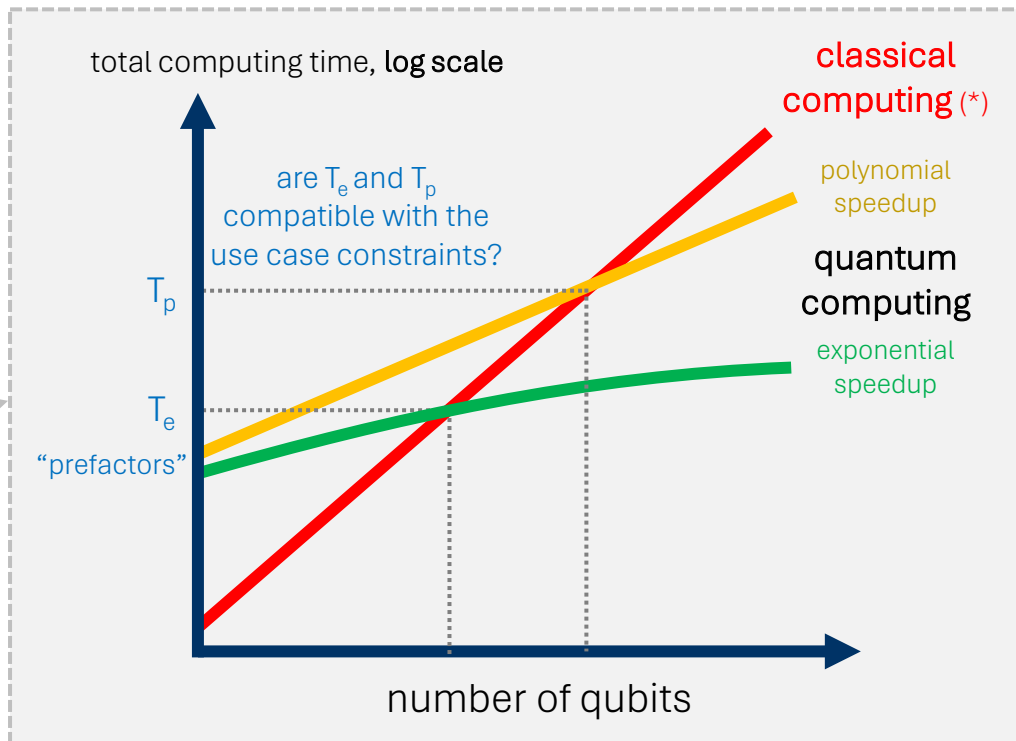
theoretical vs practical speedups

total computing time, **linear scale**



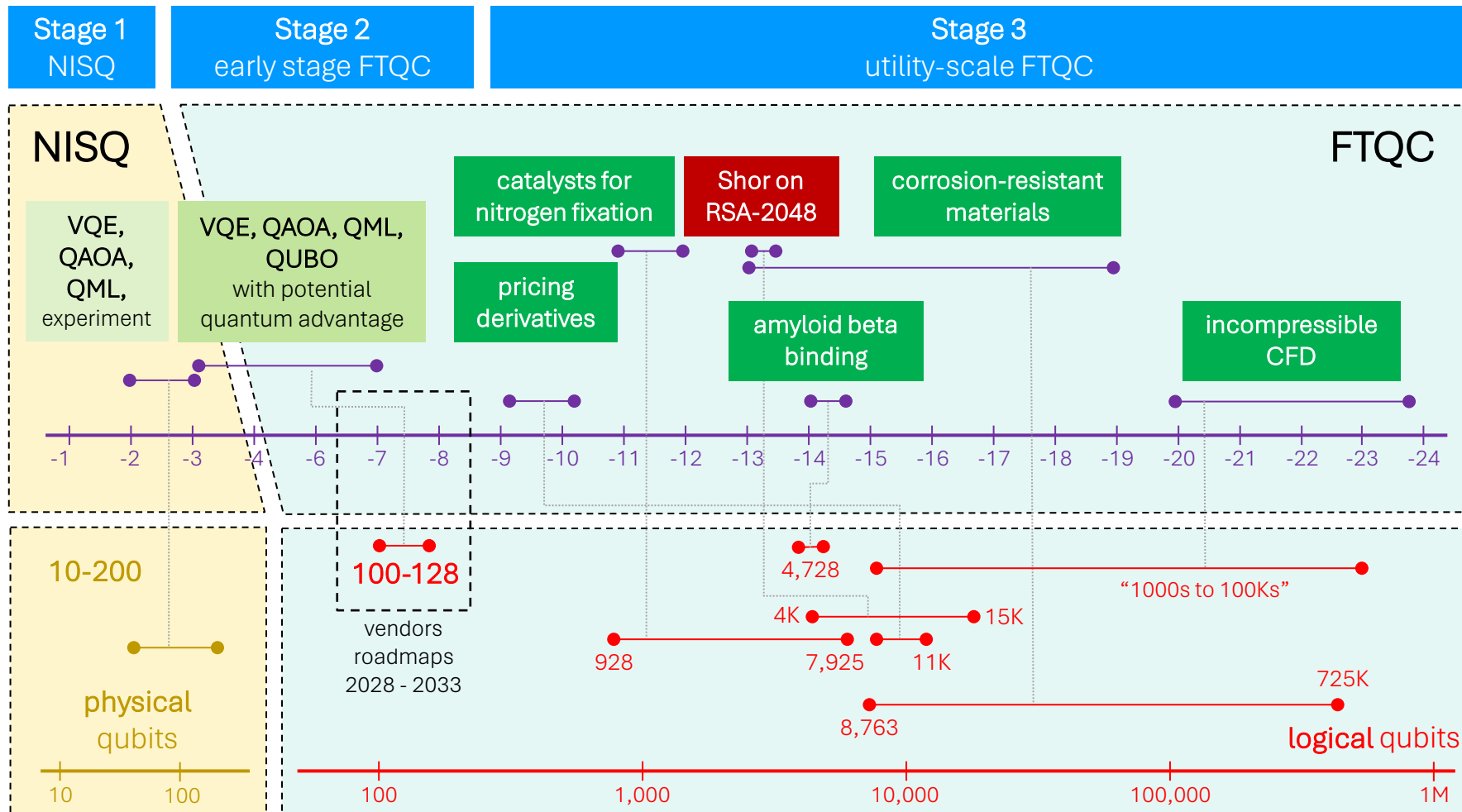
the typical and naive way to illustrate quantum computing theoretical speedups.

total computing time, **log scale**



inspired by [Opening the Black Box inside Grover's Algorithm](#)
by E. Miles Stoudenmire and Xavier Waintal, PRX, November 2024.

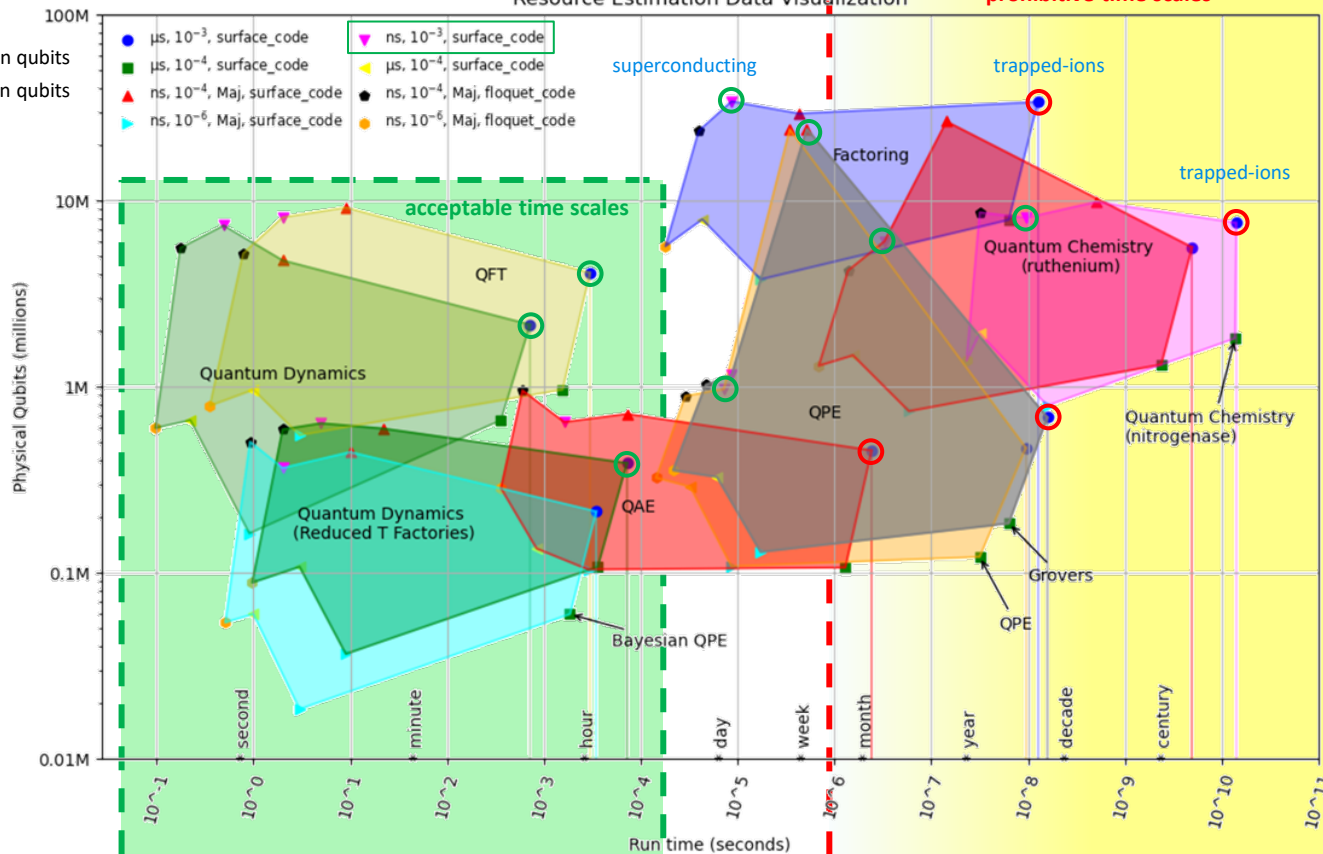
(*) for a fair comparison, the classical computer can be as expensive and/or energy hungry as the QPU.



Resource Estimation Data Visualization

prohibitive time scales

μ s gate times: trapped ion qubits
ns gate times: superconducting and silicon qubits



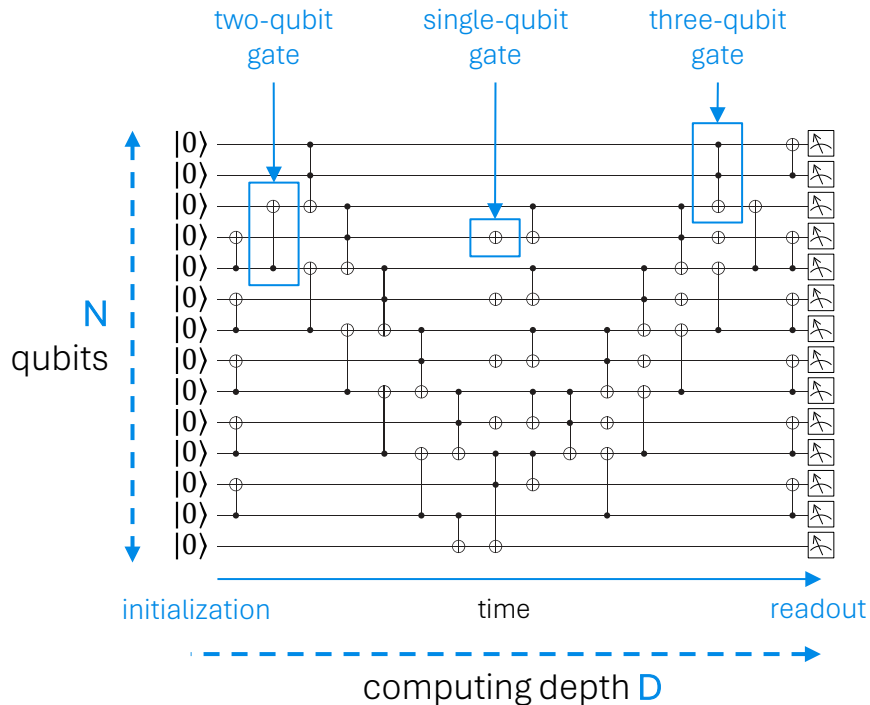
several scenarios are used with different physical qubit error rates and gate times.

The realistic ones are with 99.9% fidelities and μ s readout cycle times.

The GQI Quantum Resource Estimator Playbook - Quantum Computing Report by Doug Finke, Quantum Computing Report, August 2024.

quantum error correction

raw algorithm fidelities requirements



$$\text{desired error rate} < \frac{1}{N \times P}$$

logical qubits and FTQC

physical qubit
error rates $\approx 0.1\%$

+

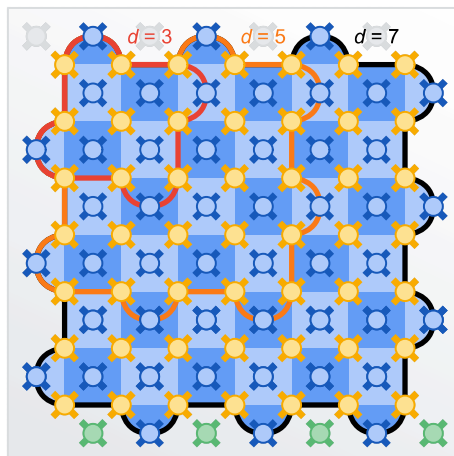
error correction code

threshold, physical qubits
overhead, connectivity
requirements, syndrome
decoding and scale



logical qubits

error rate $\approx 10^{-4}$ to $\approx 10^{-18}$



fault tolerance (FTQC)

- implement logical gate correction.
- avoid error propagation and amplification.
- implement a universal gate set.
- fault-tolerant results readout.
- correct correlated errors.

tens to thousands
physical qubits per logical
qubits

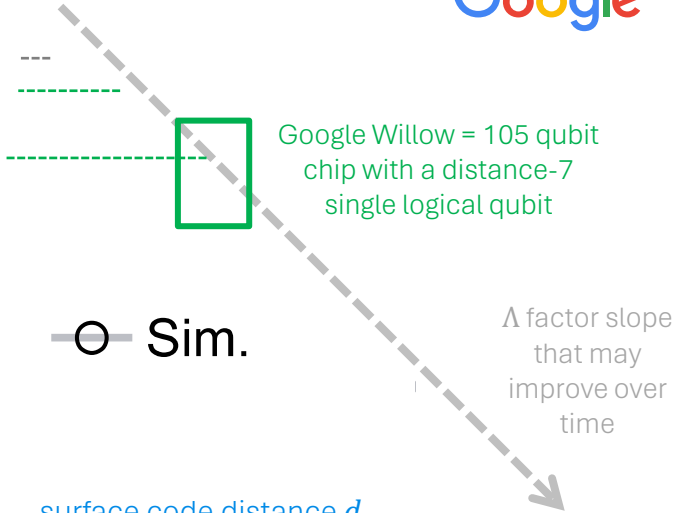
beyond the first breakeven logical qubits



logical memory error rate

physical error rate ---

logical error rates



surface code distance d

number n_q of physical qubits per logical qubit

$$n_q = 2d^2 - 1$$

$$d = 2 \frac{\ln(p_L/A)}{\ln(p/p_{thr})} - 1$$

$$N_{phys} = 2d^2 - 1 \quad \Lambda = \varepsilon_d/\varepsilon_{d+2} \approx p_{thr}/p$$

- d = surface code distance
- N_{phys} = number of physical qubits
- $N_{phys-opt}$ = number of physical qubits with optimization
- $N_{phys-total}$ = number of physical qubits with FTQC
- p = physical error rate
- A = between 0.03 and 0.1
- p_{thr} = threshold error rate
- p_L = target logical error rate
- Λ (lambda) = error reduction factor when growing d by 2

p_L	10^{-6}	10^{-7}	10^{-8}	10^{-9}	10^{-10}	10^{-11}	10^{-12}	10^{-13}
d	27	33	39	45	51	57	63	69
N_{phys}	1,483	2,211	3,082	4,099	5,260	6,565	8,015	9,609
$N_{phys-opt}$	742	1,106	1,542	2,050	2,630	3,283	4,008	4,805
$N_{phys-total}$	1,457	N/A	N/A	N/A	N/A	N/A	N/A	N/A

10K qubit chips QPU interconnect

[Quantum error correction below the surface code threshold](#) by Rajeev Acharya, Frank Arute, Michel Devoret, Edward Farhi, Craig Gidney, William D. Oliver, Pedram Roushan et al, Google, arXiv, August 2024.

extra qubits are needed to perform syndrome extraction, interconnect logical qubits, and support operations like state injection and distillation

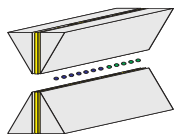
alternative approaches

1. **qLDPC** instead of surface codes, needs better qubit non-local connectivity or 1D correction.
2. **intrinsic physical error correction** (fluxonium, zero-pi, ...).
3. **biased error qubits** (cat-qubits).
4. **symmetric self-corrected qubits** (GKP qubits).
5. **qubits replacing Pauli errors by erasure errors** (dual-rail).
6. **measurement based paradigms** (photons, FBQC, MZMs).

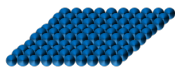
qubit technologies

QPUs vendors per qubit type

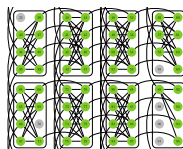
atoms



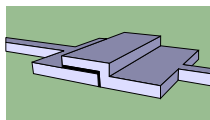
trapped ions



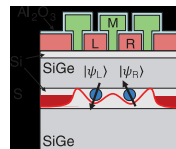
cold atoms



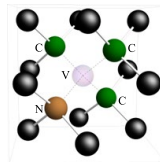
annealing



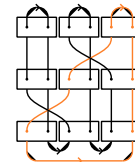
superconducting



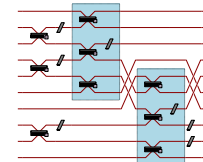
silicon



vacancies



topological



photons



[Understanding Quantum Technologies](#)

by Olivier Ezratty.

nobody's perfect!

superconducting qubits key takeaways

highlights	challenges
<ul style="list-style-type: none"> key technology in the academic world and with the largest and well-funded commercial vendors community including large players like IBM, Google, Q&A and Rigetti. record of 15k programmable qubits with 99.7% two-qubit gates fidelities (IBM Heron v2, 2024). noise reduction constant progress in regular transmons with tunable couplers and with bosonic qubits which could enable a record low ratio of physical/logical qubits. first break-even logical qubits: Google in August 2023. enabling technologies are abundant with cryostats, cabling, analog electronics, amplifiers, and sensors. quantum error mitigation and quantum error correction known techniques to enable NISQ applications and future FTQC designs. 	<ul style="list-style-type: none"> qubits variability: requires calibration and complex micro-wave frequency maps and need to contain crosstalk. qubit connectivity: limited to neighbor qubits in 2D structures. qubit coherence time: usually < 300 μs with some lab records >1ms. cryogenics: constrained technology at <5 mK, but not a scientific obstacle per se, more an engineering one. Yield can be improved. logical qubits: are not yet under break-even. They are currently worse than physical qubits in most experiments. cabling clutter: complexity and many passive and active electronic components to control qubits with micro-waves and other signals. qubits size: uneasy miniaturization limits qubit # per chip and requires QPU interconnect solutions. qubit fidelities: have a hard time reaching 99.9%, needed for QEC.
variations	path to scalability
<ul style="list-style-type: none"> bosonic qubits: cat-qubits, GKP, dual rail with self-correction and lower QEC overhead. They are less mature but promising. Ramman qubits with better fidelities but a more complicated designs and few involved vendors. qubits: with larger Hilbert space, which are exotic in the commercial world. Andreev spin qubits localized excitation of the BCS condensate that natively has only two levels, using a nanowire. hybrid quantum analog-digital architectures: to solve specific problems, not generic. 	<ul style="list-style-type: none"> materials: improve elements purity, identify other promising ones. EDA: full stack electronic design automation tools. manufacturing: industrialization, 300 mm wafers epitaxial deposition. qubit mid-range coupling: to enable lower overhead qLDPQ QEC. interconnect: using transduction and photonic gate teleportation. signals multiplexing or SFQ control electronics: to reduce cabling overhead and cryogenic requirements. QEC syndrome detection speed improvements using ASICs. cryostats: larger and more efficient.

quantum dots spin qubits key takeaways

highlights	challenges
<ul style="list-style-type: none"> qubits fidelity: reaching 99.5% for two-qubit gates in labs for a small number of qubits (Rigetti, 2022). simpler qubit drive than with superconducting qubits. good quantum gates times: 75 ns for two-qubit gates. operating temperature: around 100 mK - 1K => larger cooling budget for control electronics vs superconducting qubits. 2D architectures: capable with surface codes or color codes QEC. manufacturing: can leverage existing semiconductor fabs. cryo-CMOS developments: for scalable qubit drive. scalability potential: could reach millions of qubits, thanks to their size of 100x100 nm. 	<ul style="list-style-type: none"> research in the field: started later than with other qubit technologies and spread over several techniques (full Si, SiGe, atom gate donors). lesser funded: startups and Intel relatively modest investment. qubit addressing and unsettled qubit drive techniques (ESR, ...). high fabrication costs and long test cycles: 18 months average. only 4 to 15 entangled qubits (QuTech, UNSW, Princeton, University of Tokyo). long-distance coupling between qubits. high qubits variability: requires calibration. charge noise and other sources of noise to address, and scalability that remains to be demonstrated.
variations	path to scalability
<ul style="list-style-type: none"> SiGe qubits: spins or holes, more complicated to manufacture but better gate fidelities. donor spins: phosphorus atom nucleus, more complicated to scale. carbon nanotubes: with better spin stability but harder to manufacture and drive, with only one startup (Q132). spin on superfluid helium or neon with only one startup in the domain (EuroQ). 	<ul style="list-style-type: none"> materials purity improvements: isotopic and element impurities. manufacturing: improvements, faster cycling and characterization. full-stack EDA for digital simulation. long range qubit coupling within chips: to enable efficient qLDPQ QEC. SFQ electronics for qubit drive. cryo-CMOS integration with qubits: for better integration. inter-QPU connectivity: electron spin shuttling, hole-micro-wave photons coupling, color centers.

trapped ions qubits key takeaways

highlights	challenges
<ul style="list-style-type: none"> first two-qubit gate fidelities reaching 99.9% (Quantumium, Oxford Ionics). best logical qubits above break-even. high ratio between coherence time and gate time: supports deep algorithms in number of gate cycles. low qubits variability given the ions are all the same. entanglement possible between all qubits on 1D architecture which speeds up computing, avoiding SWAP gates. requires some cryogenics at 8K to 10K. QPU interconnect can directly use photon entangled resources. 	<ul style="list-style-type: none"> unproven scalability options beyond 60 qubits (ions shuttling, 2D architectures, photon interconnect, micro-Penning traps). slow computing: due to long quantum gate times and ions shuttling which may be problematic for deep algorithms in a FTQC regime despite better qubit many-to-many connectivity at small scale. two-qubit gate times increase with ion distance in some laser-driven 1D and 2D settings. many-to-many connectivity demonstrated only at small scale. control signals variability: microwave, lasers, etc. ions heating phenomenon: it is not yet explained and yet really contained.
variations	path to scalability
<ul style="list-style-type: none"> microwave/DC drive instead of laser drive. connectivity: many-to-many within zones and ions shuttling between zones. dual species like strontium + barium for computing and cooling. Hydberg ion qubits for avoiding photon and heating effect. hybrid neutral atoms-ions platforms. 	<ul style="list-style-type: none"> 2D QCCD and ions shuttling. QCCD tiling (Universal Quantum). multi modules ion traps with intermodules ions shuttling. multi-layer ion traps to enable long-range microwave based entanglement. photonic interconnect to entangle qubits from different QPUs.

neutral atoms qubits key takeaways

highlights	challenges
<ul style="list-style-type: none"> operational systems with 100-300 atoms in simulation mode and not far from a provable quantum advantage. long qubit coherence time and fast gates. identical atoms, that are controlled with the same laser and microwave frequencies. first logical qubits thanks to movable atoms. works in both simulation and gate-based paradigms. no need for specific, integrated circuits. uses standard apparatus: lasers, optics, controls, cryogenics. low energy consumption. 	<ul style="list-style-type: none"> crosstalk between qubits: can be mitigated with two-elements atom architectures. slow operations: 1 Hz simulation cycle. harder to implement with gate-based model: need a stable universal gate set with support for error correction. need to move atoms around: to enable many-to-many two-qubit gates and reducing QEC overhead, enabling qLDPQ, but with risk of losing the atoms on the way. implement full QND measurement: needed for error correction. losing atoms during computing while disconnecting the tweezers.
variations	path to scalability
<ul style="list-style-type: none"> dual species qubits: to improve QND measurement. nucleus spin qubits: with longer coherence times, in seconds. circular Rydberg atoms: more stable. fermionic computing: better for chemical simulations. bosonic codes (cat-codes, GKP) with atom qubits: better QEC. hybrid gate-based and analog: for specific case studies. atoms trapped on nanophotonic circuits: enabling interactions. hybrid neutral atoms and ions: getting the best of both worlds. atom ensembles: studied particularly in China. 	<ul style="list-style-type: none"> powerful lasers: needed to control >300 atoms, with stabilized power, fiber lasers. atoms positioning: large scale SUM+ADD to trap up to 10K atoms. QND measurement: using dual species and/or atoms shuttling. faster operations and duty cycle: better and more powerful lasers. test classical control (FPGA, ADC). implement full universal gate set: gate & magic state distillation. QPU interconnect: photon based, including for memories, can also use nanophotonic circuit traps.

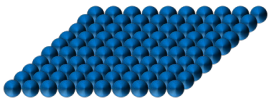
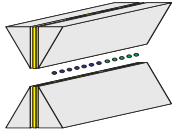
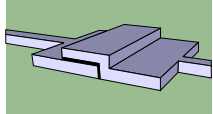
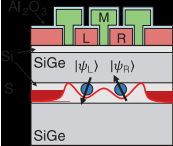
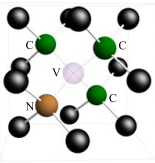
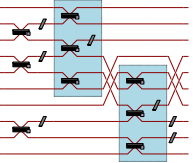
photon qubits key takeaways

highlights	challenges
<ul style="list-style-type: none"> stable qubits with absence of decoherence. ambient temperature for processing. emerging nano-photonics manufacturing techniques enabling scalability. easier to scale-out with inter-qubits communications and quantum telecommunications. MBQC/FBQC circumventing the fixed gates depth computing capacity and difficulty to create multiple qubit gates. boson sampling-based quantum advantage: starts to being programmable but a practical quantum advantage remains to be proven. 	<ul style="list-style-type: none"> need to cool photon sources and detectors: but at relatively reasonable temperatures between 2K and 50K, requiring lightweight cryogenic systems (unless also cooling the whole photonic circuit). not yet scalable in number of operations: due to probabilistic character of quantum gates and the efficiency of photon sources in most paradigms. non-deterministic cluster states and two-photon interactions. needs: delay lines and optical switches. heat generated by phases: increasing cooling budget. photon detectors efficiency is too low, at 89% with PsiQuantum. photon losses must be contained in nanophotonic circuits.
variations	path to scalability
<ul style="list-style-type: none"> encoding: direct variables qubits (DV), continuous variables (CV) qubits, multimode photon encoding. MBQC (measurement based quantum computing) and FBQC (fusion-based quantum computing). BS/GBS: programmable Boson sampling and Gaussian boson sampling. hybrid approaches: spin-optical quantum computing (SPOQC) with quantum dots spin qubits (Quintess), hybrid atom-photon qubits. classical photonic models: coherent ring models, photonic waveguide arrays and interferometric systems. 	<ul style="list-style-type: none"> efficiency: improve photon sources efficiency, determinism and indistinguishability, improve photon detectors efficiency (SNSPD and PNRD). cluster states: generate large cluster states, with or without heralding. interactions: improve fusion efficiency in FBQC. losses: large-scale and low-losses optical switches and wave guides, reduce photon losses in nanophotonic circuits thanks to higher precision manufacturing and new materials. energy: create low-heating phases to minimize power consumption. nanophotonics: heterogeneous nanophotonic circuits (III-V + silicon). classical control speed: particularly with FBQC models.

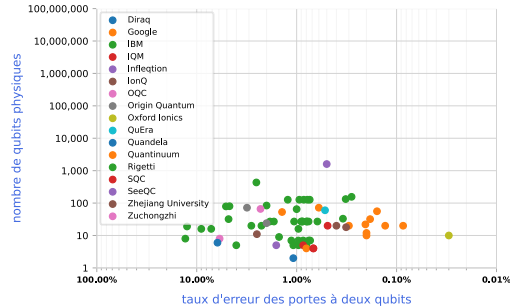
not covered in the report:

- NV centers/SiC qubits.
- topological qubits.

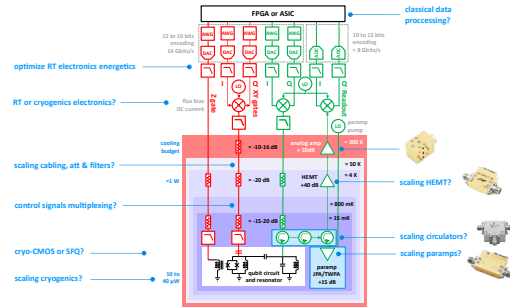
nobody's perfect indeed!

	atoms		electrons <i>controlled spin and microwave cavities</i>		photons	
						
	cold atoms	trapped ions	superconducting	silicon	NV centers	photons
operations fidelities						
gate times	with no shuttling					
qubit connectivity	with shuttling					
cooling needed	4K	4K	15 mK	≈500 mK	TBD	1.8 to 4K
qubit size						
scalability		with tiled chips				

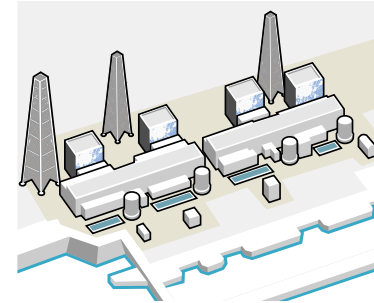
hardware challenges



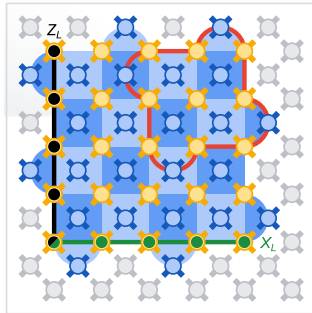
qubit quality



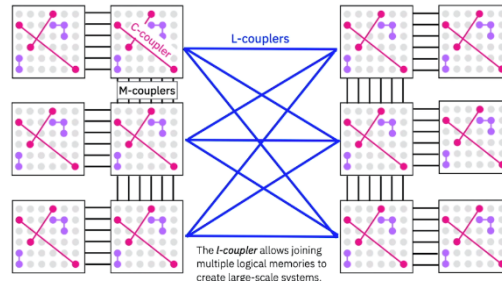
electronics, cabling, cryogeny



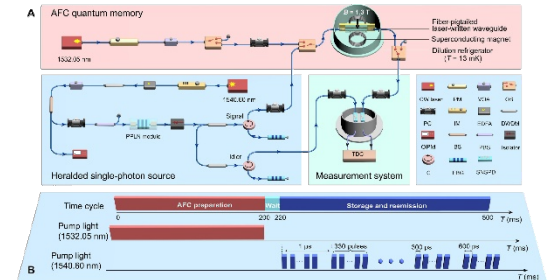
cost and power/energy



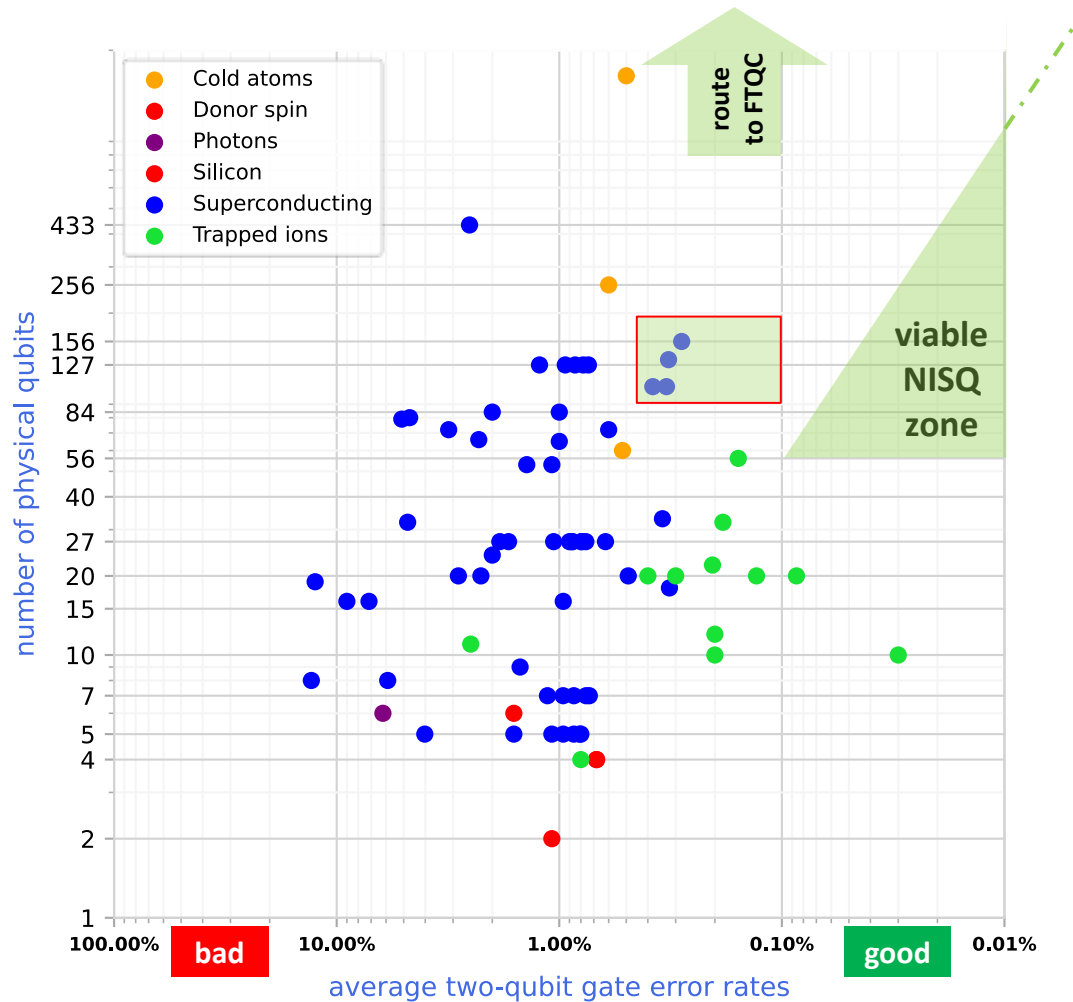
error correction

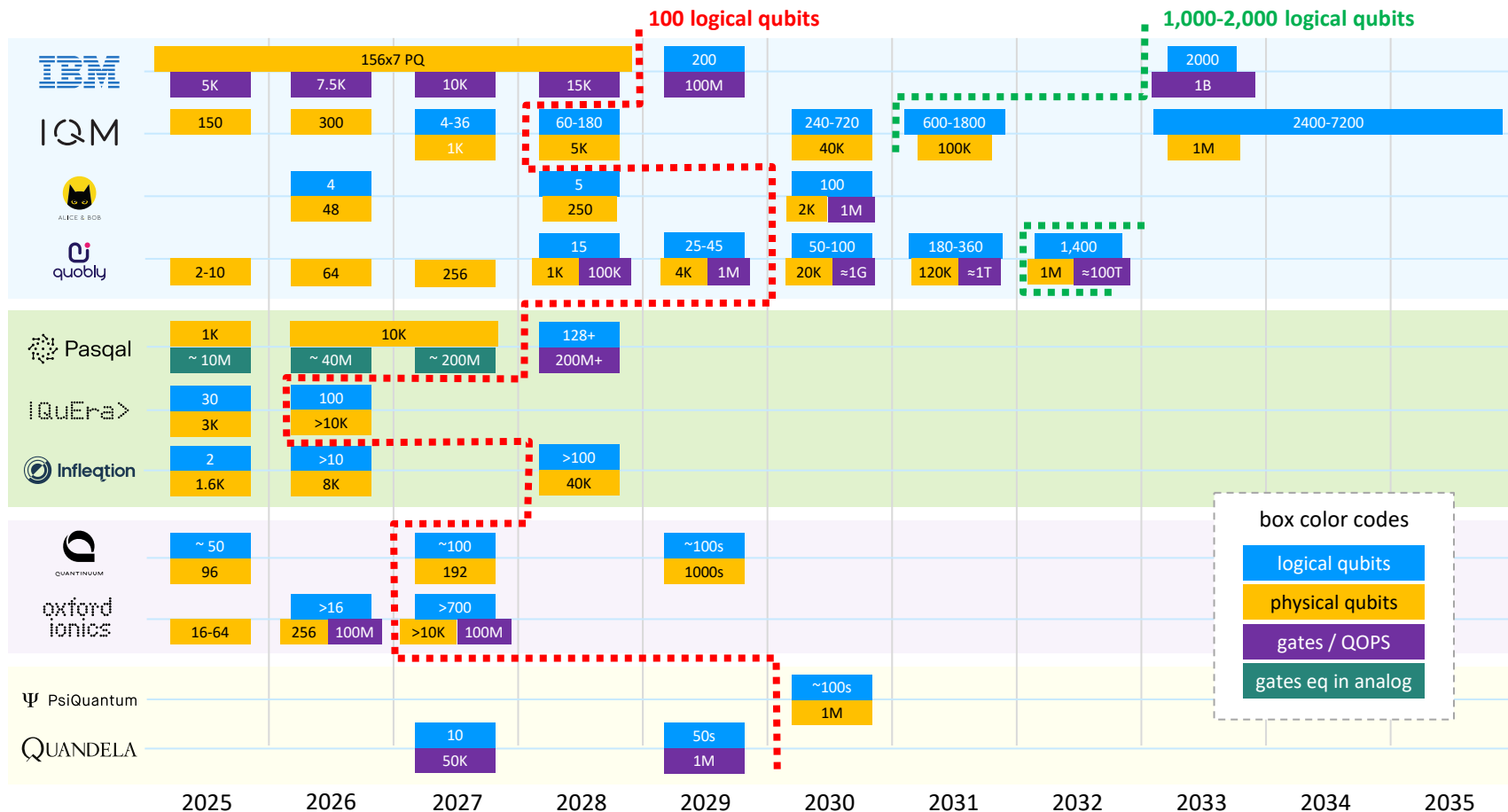


interconnection



quantum memory

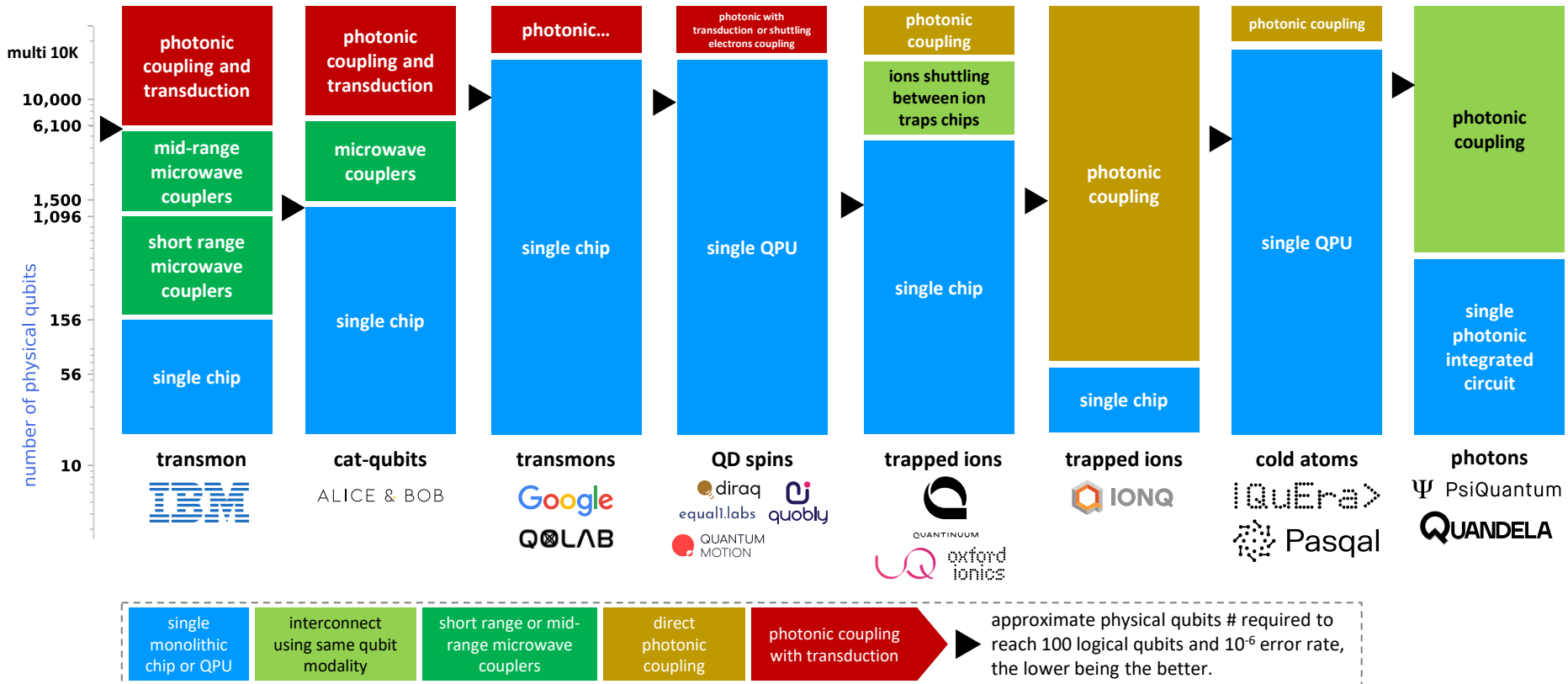




(cc) Olivier Ezratty, May 2025.

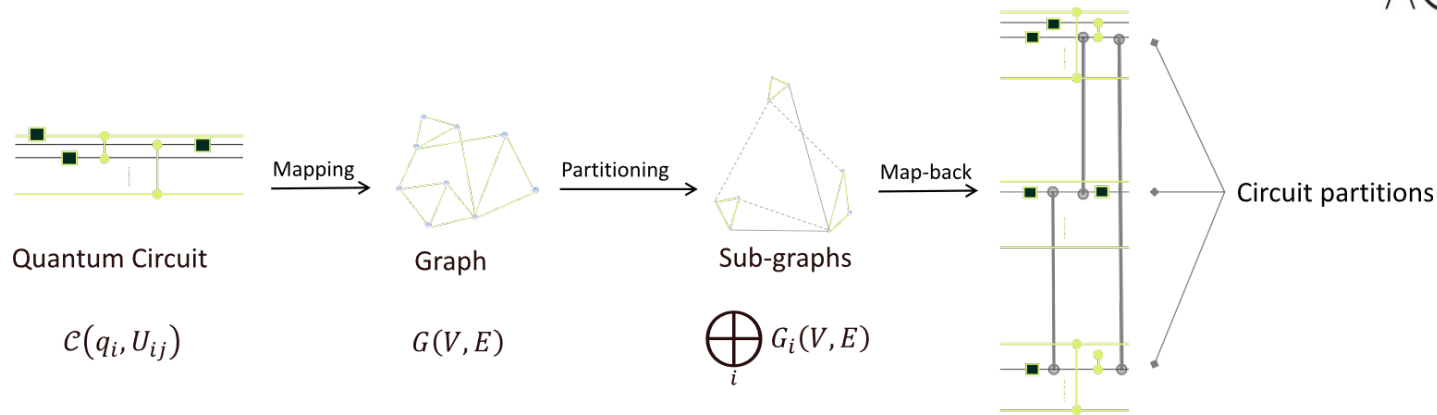
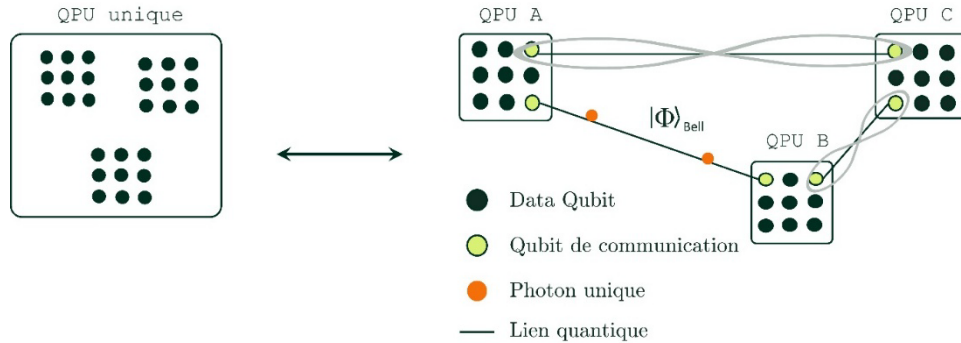
scaling quantum computers

multiple QPUs interconnect options



growing complexity with rough estimates thresholds requiring these techniques

Distributed Quantum Computing



HPC integration



El Capitan
2.78 FP64 EFLOPs, 40 MW



Nvidia GB200 NVL72 cluster
1.4 FP4 EFLOPs, 150 kW



Nvidia DGX
72 PFLOPS, 8 GPU, 14 kW

classical pre-processing and post-processing

quantum code emulation

code compilation, real-time quantum error correction

benchmarking



IBM CLOPS

error per layered gates (EPLG)

randomized and cross-entropy benchmarking

IBM QV

metrics

SDK speed, efficiency, memory

higher-level algorithms performance

low-level algorithms performance

gate cycle speed

crosstalk, entanglement

qubits number and fidelities

considers

SDK, compilers, optimizers

algorithm compilation
loading
launching
QEM

qubits
topology
control

energetics



classical electronics & computing
cryogeny



benchmarks repository

economical discussion

analogies

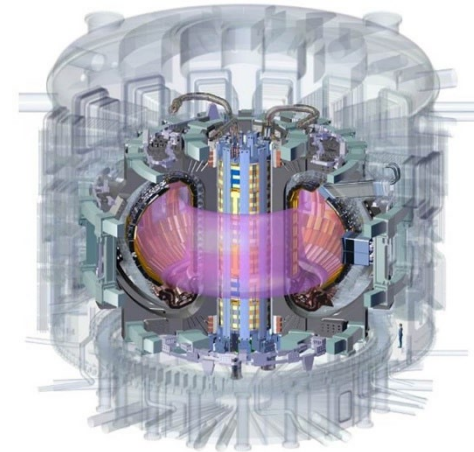
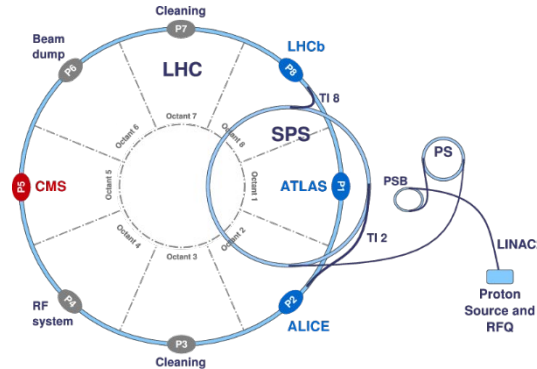
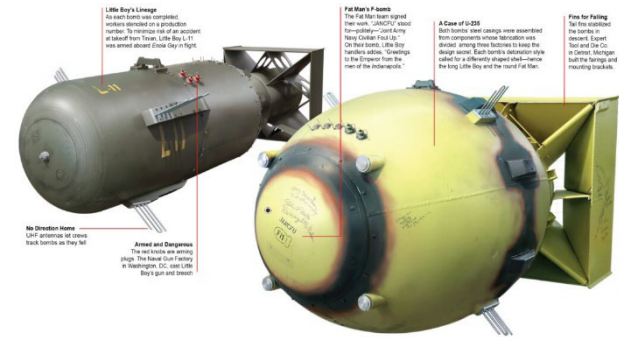
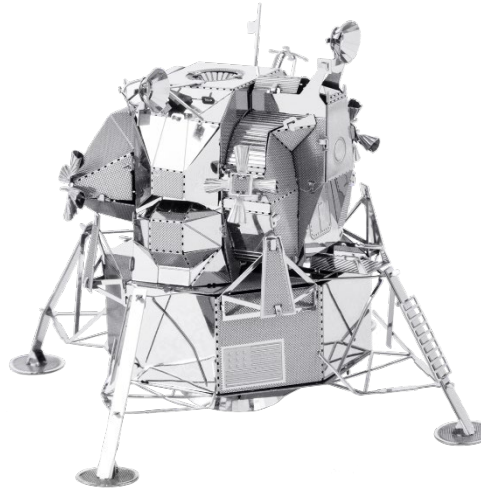
geopolitical context

dual-use

scientific challenges

technology challenges

potential market



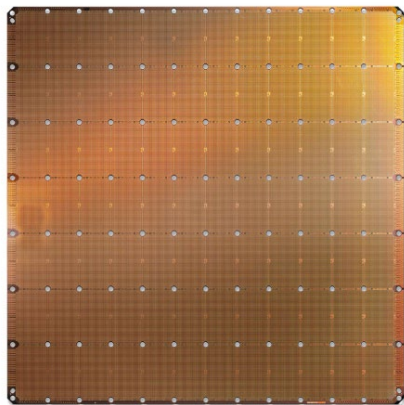
classical computing is also advancing

Nvidia Blackwell GPU

tensor networks (MPS,
DMRG)

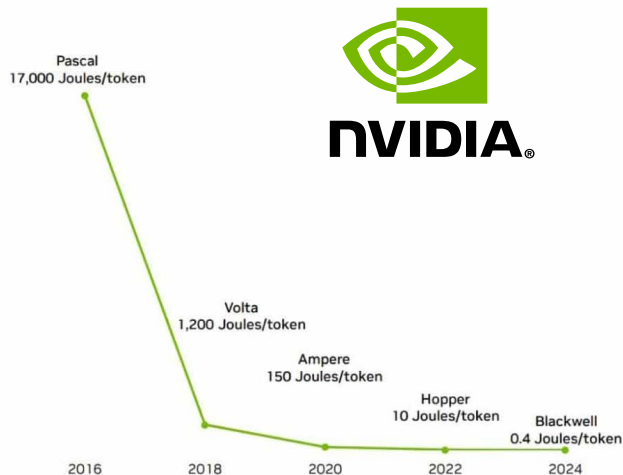
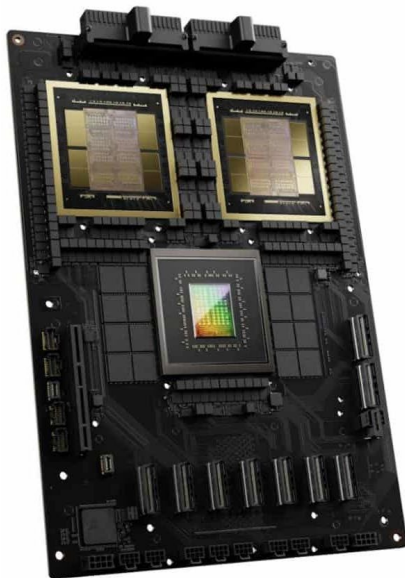
classical quantum chemistry

wafer-scale chips (Cerebras)



LLM Inference Continues to Get More Energy-Efficient

Energy required for tokens drops 45,000X in eight years



discussion



get the slides